

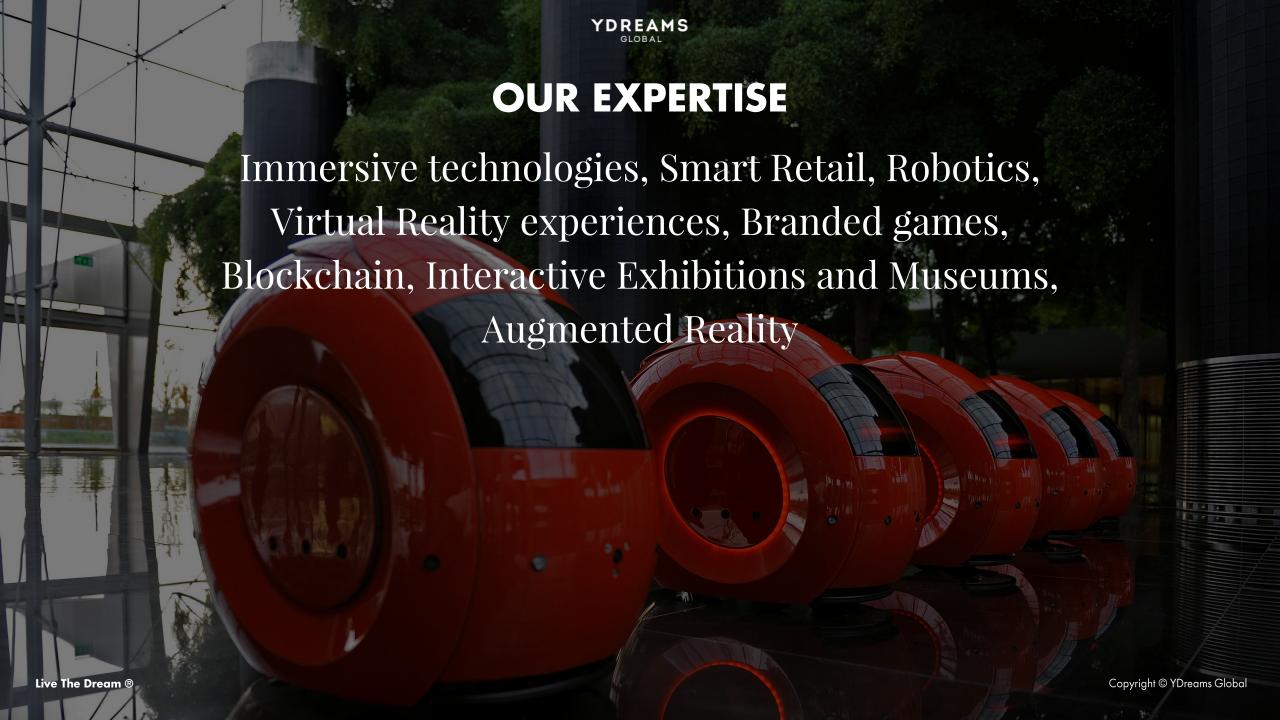


WHO WE ARE

YDreams Global is a public trading company (TSX-V: YD). An international reference in innovative **projects** and **products** that combine Technology, Design and Content to respond to challenges of the Age of Experience.

WHAT WE DO

Create memorable experiences for brands and innovative products with potential for exponential and fast growth.





HOW WE BUILD DREAMS

The perfect storm

SENSORIAL TECH

Technology so ubiquitous and transparent, it becomes human

I HAVE A DREAM Live The Dream ®

INTEGRATED NARRATIVES

Entertainment in a world of multi-disciplinary content and environments

TRANSFORMATIVE DESIGN

Evolving the everyday experience through empathy

YD (TSX.V) | YDRMF (USA) | A2APOL (FSE)

OFFICES

Vancouver São Paulo Rio de Janeiro People

OUR WORK

30 Countries

YEARS OF INNOVATION

16

2006 / First Tourism Virtual Sightseeing

2010 / First AR experience With depth-sensing camera

2014 / First collective VR Brand Experience

2016 / Most Interactive Olympic Museum **AWARDS**

22

IF Design Award, 2017 Hotel WZ Interactive Facade

Visionary of the Year, ICR, 2016 Rio de Janeiro – Knowledge Squares

El Ojo de Iberoamerica, Bronze, 2013 Bradesco Next – Bank of the Future

PATENTS

4

Virtual Reality Gaming Platform Network system for full body, Immersive gaming system

AR Elements

Systems and methods for simulating three-dimensional virtual interactions from Two-dimensional camera images

Virtual Sightseeing

System for the visualization of information Superimposed upon real images

Interactive Shelves
Interactive Display Cabinet



OUR CLIENTS

Those who dare to dream

























































OUR LEADERSHIP

Inspiration, Experience and a little Madness



DANIEL JAPIASSU CEO



KARINA ISRAEL CGO



ELI DUSENBURY CFO

BOARD OF DIRECTORS



MIGUEL REMÉDIO



JAMES NELSON



SPENCER SMYL

MANAGEMENT TEAM



PRADO
Director of Technology



ANA PAULA MONTE Creative Director



FRANCISCO CHAVES Head of Arkave



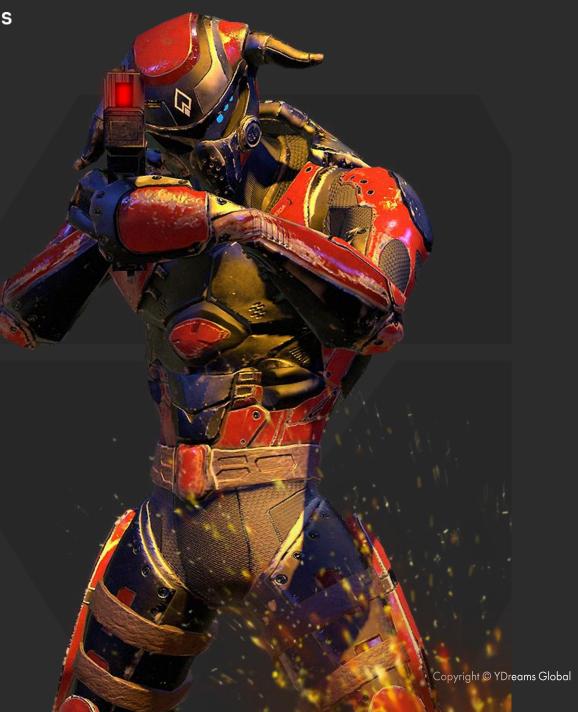


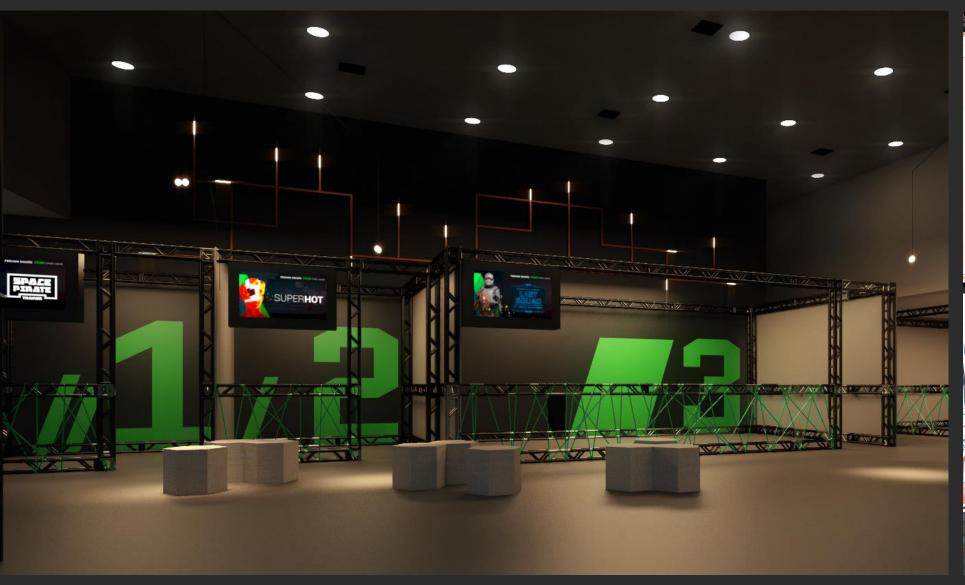




Fast growth and aggressive distribution can make Arkave the number one VR Gaming Arena in the world.

The Blockchain platform will assure control by YDreams Global.













HOW WE BUILD DREAM PROJECTS

We believe that a holistic knowledge is the key on producing high level tailor made projects and digital content to different medias like Virtual and Augmented Reality.

Phase 1: Understanding

- Brand Immersion
- Technical Visits
- Interviews
- Desk and Field Research
- Concept Design
- Technology and interactive consultancy
- Main narrative

Phase 2: Project Plan

- Deliverables and Timeline
- Experience Design
- Content Development
- Technology Specifications

Phase 3: Production

- UX and UI
- Interactive Experiences Development
- Graphic Design
- Furniture and Scenography construction
- Hardware purchase
- Electronic development

Phase 4: Delivery

- Pre-software testing
- Assemble software with hardware
- Assemble hardware with furniture
- Scenography installation
- Remote control maintenance system

CASE STUDY

Bradesco



BUILD THE BANK OF THE FUTURE

BRADESCO BANK

Live The Dream ®

Copyright © YDreams Global



Dream: Build the Bank of the future

CHALLENGE

Although Bradesco had been an early technology innovator in the banking industry in Brazil, Bradesco was no longer seen as innovative and wanted to increase public awareness of their technology offerings while also highlighting the personal side of customer service.

PROJECT DESIGN

We developed a new concept of digital services to the personalized customer care, that humanized the bank, through innovative design and integrated technologies. We came up with the concept of "Next Bank", In the Next world, we see the bank of the future, today.

BUILDING THE DREAM

We created a unique environment where people interacted with technology innovations. The experience offered access to exclusive video conference calls with customer service, new apps and features on smartphones, tablets, and wearables - like opening an account without the endless bureaucracy.



CLIENT: Bradesco Bank

RO

Thousands of Clients registering Biometrics Millions in Spontaneous Media Coverage Roll out of 4 Units Over 300 Thousand Visitors NEXT becoming a Digital Bank

MAIN DISCIPLINES INVOLVED

- Software Development
- Concept Design of Flagship Branch
- Creation of Content
- Interface Design and UX
- Autonomous Robotic System

Front Page Archive Vendor Directory Resources Contact

Bradesco Bank - Robot Greeter

This Brazilian bank couldn't resist putting a robotic greeter in its new Sao Paulo "branch of the future." The branch is a wonderland of tech: biometric ATMs, Star Trek-style touchscreens for transactions, "smart walls" that automatically turn oblique when customers enter service areas. The concept was developed by YDreams. The robot came from ID Mind. Photo credits: Egberto Nogueira, Fast Company.





Meet the Sken

Co.CREATE Co.EXIST Co.LABS LEADERSHIP TECH MOS

SUBSCRIBE NEWSCHOLED BEACON S

INNOVATION AGENTS

FAST @MPANY.

The Robot Greeters, Cardless ATMs, And Touchscreen Transactions Are So Money At This Bank Of The Future

Brazil's Banco Bradesco has opened a high-tech bank in São Paulo. How is it different from American banks? Biometric ATMs, robotic greeters, and Star Trek-style touchscreens everywhere for starters.



Banco Bradesco, one of Brazil's largest banks, just opened a branch in São Paulo's high-end JK Iguatemi Mall. Bradesco's new branch, however, is no ordinary banking outlet. The São Paulo storefront will instead be a showcase for state-of-the-art banking technology that won't make it to North America or Europe for years. Biometric ATMs that respond to a user's biological features? Ipad-style touchscreens for all transactions?

the personalities driving the





GEAR SCIENCE ENTERTAINMENT BUSINESS SECURITY DESIGN OPINION VIDEO



OVER 75 MAGAZINES. All in one app. All FREE for 30 days.



Augmented Reality: YDreams "Bradesco Next" in São Paulo

By Bruce Sterling September 2, 2012 | 8:53 am | Categories: Augmented Reality

*That's pretty out-there, as bank lobbies go. It's a Brazilian bank with biometrics, AR and its own robot.

Tweet 35 Q +1 < 13 in Share < 18

Like < 56

http://www.ydreams.com/blog/2012/08/30/bradesco-next-the-bank-of-the-future-by-ydreams/

(...)

"Another milestone in innovation includes the bank's new ATM machines, which will impress clients with features that range from their unique positioning, user-interface, tactile interaction and contactless



A Timetric briefing service

Timetric | Products | Consulting | Report Store | Campaign Solutions | About Timetric | About Retail Banker

Front Page Conferences & Awards | Digital Editions News Features BPA Banking & Payments Asia Retail Banking Intelligence Center EPI Electronic Payments International CI Cards International PBI Private Banker International Cards and Payments Intelligence Center

Bradesco launches its own 'branch of tomorrow' version

5 September 2012 by Meghna Mukerjee











Dream: To Enhance the Passion of Soccer Fans

CHALLENGE

The challenge was to make a difference and stand out over other advertisers during the World Cup, and this could only be achieved through creativity, hard work, innovative ideas and courage.

PROJECT DESIGN

Together we brought to one of the biggest sporting events in the world the best and most remarkable joint brand activation campaign that Coke has ever launched.

BUILDING THE DREAM

Before the World Cup, the Trophy Tour, with many technologies by YDreams traveled Brazil.

During the World Cup, the 12 host cities welcomed the Fifa Fan Fest; an arena in which Coca-Cola arranged for fun activities. YDreams developed fun experiences for the thousands of fans.

In Rio de Janeiro, the Coca-Cola House had the first collective marketing action in 360° virtual reality experience



CLIENT: Coca-Cola

ROI

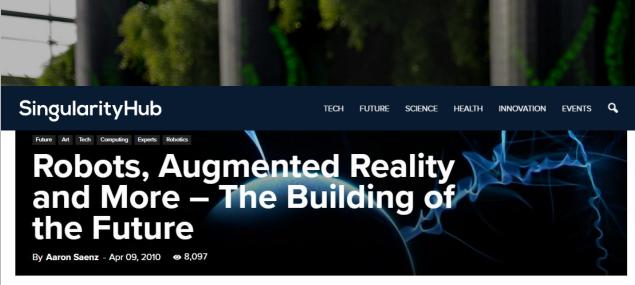
Hundreds of Thousands of Visitors Millions in Spontaneous Media Coverage Thousands of photos posted in Social Media

MAIN DISCIPLINES INVOLVED

- Software Development
- Brand Activations
- Creation of Content
- Interface Design and UX
- Electronic Engineering









Greetings, humans. Welcome to the future.

Amazing! Someone took all the stunning technological advancements of the past decade and actually made a building that looks like it belongs in the 21st Century. "EI Faro", the lighthouse, is an interactive visitors center that features robots, augmented reality stations, huge tactile interface walls, and flowing LED lights. It's like something out of Minority Report or Blade Runner. Set on the massive 16 hectare compound of Santander Bank outside of

Madrid, El Faro awes its guests with technology that transforms their surroundings into a interactive mesh of the physical and digital worlds. I can't adequately describe how awesome this place looks, so check out the video below instead. Integrated technologies providing humans with an enhanced environment - welcome to the future, boys and girls.

Don't miss a trend.

Get Hub delivered to your inbox

Enter your email...

SIGN ME UP

LATEST

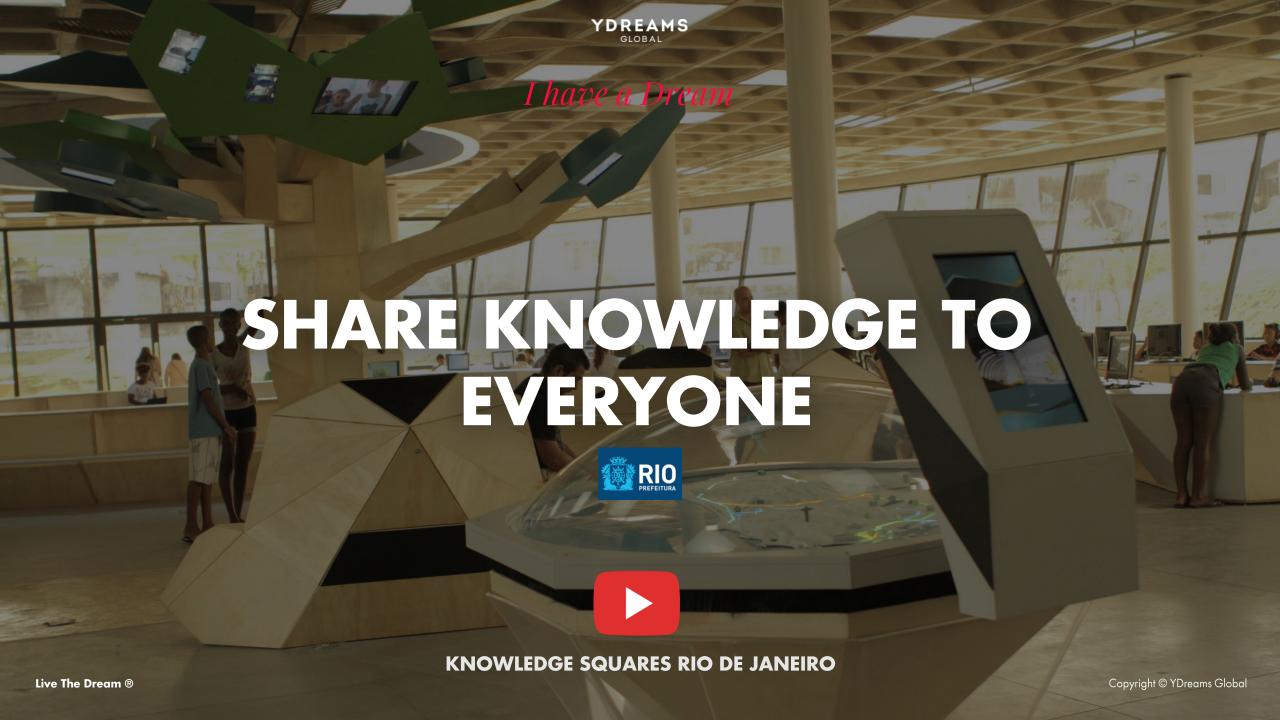


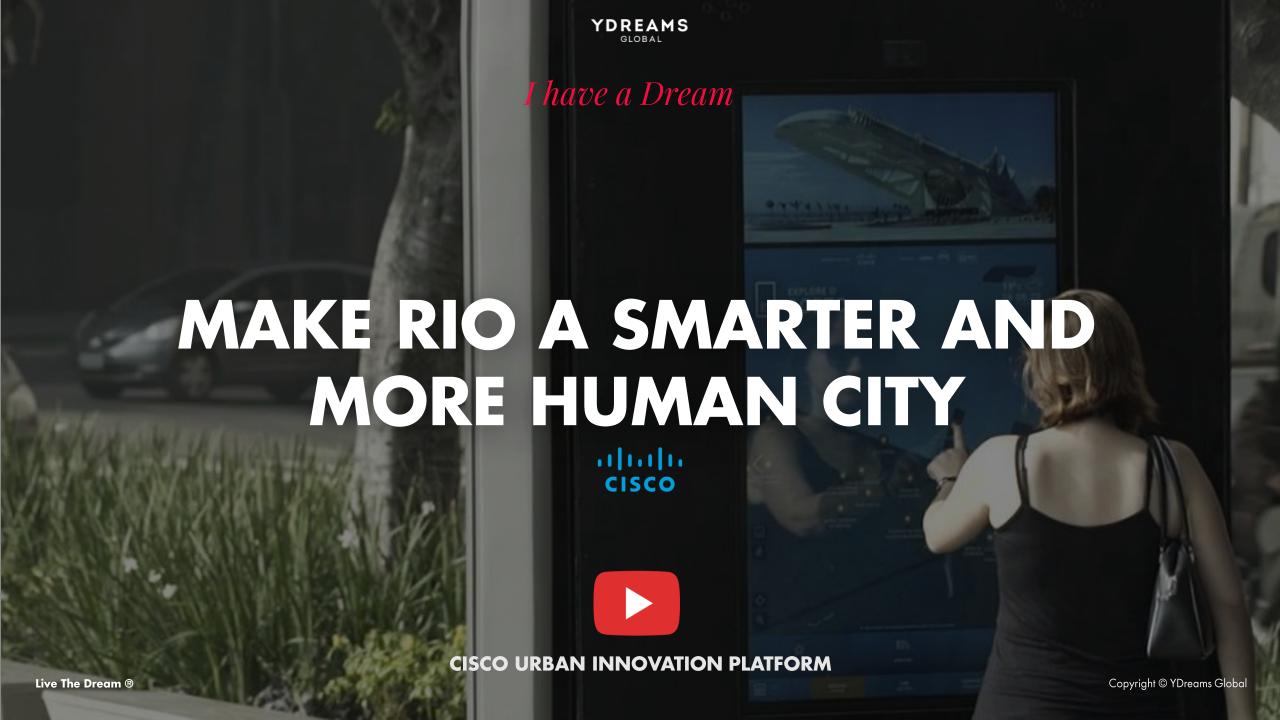
How Reebok Is Breaking the Mold by '3D Drawing' Shoe Soles

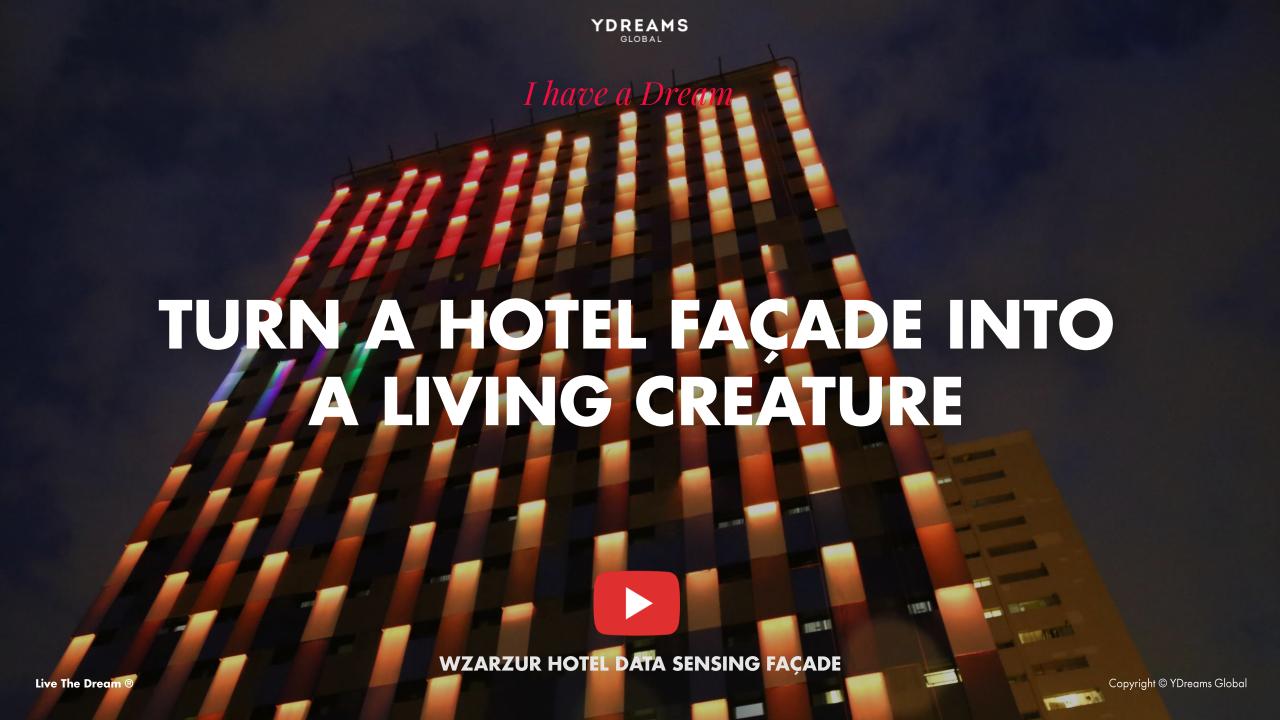


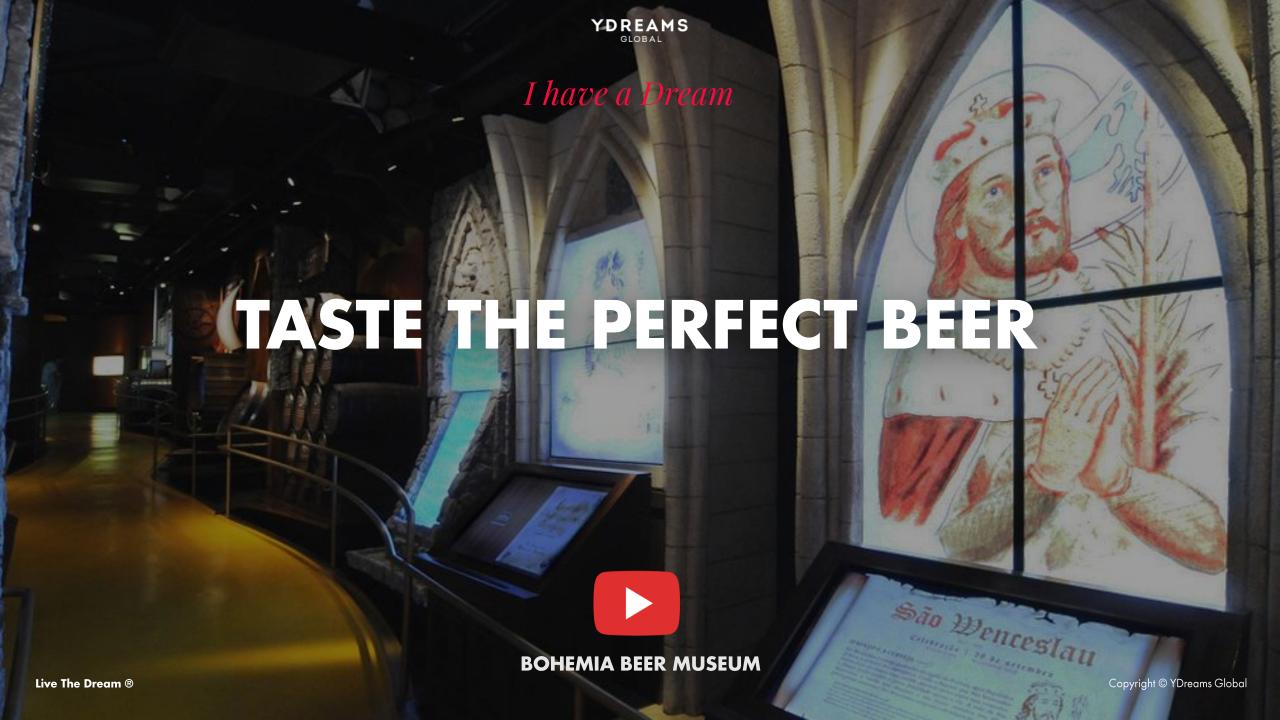
in a Matter of Minutes











I have a Dream

DRIVE WITH SENNA



SENNA EMOTION EXHIBITION

Copyright © YDreams Global



BE INSIDE A GENIUS MIND

"1999", primeira escultura de protesto de Oscar Niemeyer, localizada em Niterói-RJ



OSCAR NIEMEYER EXHIBITION







WE LIVE THE DREAM.



WHAT IS YOURS?



Be daring. Live The Dream. Call us.

WWW.YDREAMSGLOBAL.COM hey@ydreamsglobal.com

Vancouver

Suite 303 570 Granville Street Vancouver, BC, Canada V6C 3P1 Tel +1 604 646 6910

Rio de Janeiro

Rua Pedro Américo 97 A, Loja Catete, Rio de Janeiro CEP 22211-200 Brasil Tel +55 21 2225 7029 Fax +55 21 2558 3999

São Paulo

Rua Ferreira de Araujo, 500 Pinheiros, São Paulo CEP 05428-001 Brasil Tel +55 11 3062 9638



DISCLAIMER

Certain information included in this presentation, which is prepared as of January, 2018 and speaks only as of such date, including any information as to future financial or operating performance and other statements that express expectations or estimates of the future performance of YDreams Global Interactive Technologies Inc. and its subsidiaries (collectively, "YDreams" or the "Company"), constitute "forward-looking statements". The words "may", "will", "could", "should", "suspect", "outlook", "believe", "plan", "anticipate", "estimate", "expect", "intend", "forecast", "objective" and "continue" (or the negative thereof), and words and expressions of similar import, are intended to identify forward-looking statements. Forward-looking statements in this presentation include statements regarding: our roadmap for 2018, including in respect of Arkave store openings, new JV operations in China and the USA, the release of a blockchain fueled gaming platform, the launch of new ventures in virtual and augmented reality and the doubling of the Company's revenue; the expected use of proceeds from the proposed non-brokered private placement; the expected future size of the virtual reality and virtual reality arcades industries; and the effect of the Company's anticipated blockchain platform on its Arkave gaming arena. In addition this presentation contains future oriented financial information ("FOFI"), including statements regarding revenue projections, which speaks only as of the date of this presentation. The FOFI has been prepared by management based on assumptions including that the Company will be able to obtain necessary approvals to proceed with its business plan; that the Company will be in compliance with regulatory requirements, and that management will be able to execute the Company's business plan as expected. FOFI is intended to provide prospective investors with an outlook on the Company's activities and information pertaining to the Company's longer term objectives, and may not be appropriate for other

By their very nature, forward-looking statements and FOFI involve inherent risks and uncertainties, both general and specific, which give rise to the possibility that forward-looking statements and FOFI will not be achieved. Certain material factors or assumptions are applied in FOFI and making forward-looking statements and FOFI, and actual results may differ materially from those expressed or implied in such statements. The Company cautions readers not to place undue reliance on these statements, as a number of important factors, many of which are beyond the Company's control, could cause actual results to differ from the expectations expressed in such forward-looking statements or FOFI. These factors include, but are not limited to, risks related to: the Company's ability to realize its roadmap for 2018; completion of the proposed non-brokered private placement and the use of proceeds therefrom; the expected future size of the virtual reality and virtual reality arcade industries; the effect of the Company's blockchain fueled gaming platform on its Arkave gaming arena; and other factors beyond the control of the Company, including those identified in the Company's management's discussion and analysis filed on www.sedar.com. The foregoing list of factors that may be affect future results is not exhaustive. When reviewing the Company's forward-looking statements and FOFI, readers should carefully consider the foregoing factors and other uncertainties and potential events. The Company does not intend, and disclaims any obligation, to update any forward-looking statements or FOFI, whether written or oral, or whether as a result of new information or otherwise, except as may be required by law.

This presentation also includes information obtained by the Company from third parties, including, but not limited to, information regarding market data. The Company believes such information to be accurate but has not independently verified such information. There is a risk that the assumptions made and conclusions drawn by the Company based on such third party information are not accurate.